



CERTIFIED USER AND 2015 CERTIFIED PROFESSIONAL

Exam preparation road map. Autodesk certifications are industry-recognized credentials that can help you succeed in your design career.

PREPARE FOR SUCCESS

Autodesk certifications provide reliable validation of knowledge and skills. These credentials can lead to accelerated professional development, improved productivity, and enhanced credibility.

Your examination preparation is critical for your success. Schedule time to prepare, review this exam preparation road map, take a course at a Certiport Authorized Testing Center (CATC), and support your studies with official preparation materials. Equally as important is actual hands-on experience.

CERTIFICATIONS LEVELS AVAILABLE

The AutoCAD Certified User exam includes both academic and industry requirements designed to confirm that Autodesk® AutoCAD® software users have the skills necessary to continue their design careers—whether they attend college, enter the workforce, or work toward additional levels of industry certification.

The AutoCAD 2015 Certified Professional exam is aimed at assessing advanced users' knowledge of the tools, features, and common tasks of AutoCAD 2015.

RECOMMENDED EXPERIENCE LEVELS

Actual hands-on experience is a critical component in preparing for the exam. You must spend time using the product and applying the skills you have learned.

Certified User exam:

- AutoCAD 2015 course (or equivalent) plus 50 hours of hands-on application
- Certified Professional exam: AutoCAD 2015 course (or equivalent) plus 400 hours of hands-on application

OFFICIAL PREPARATION MATERIALS

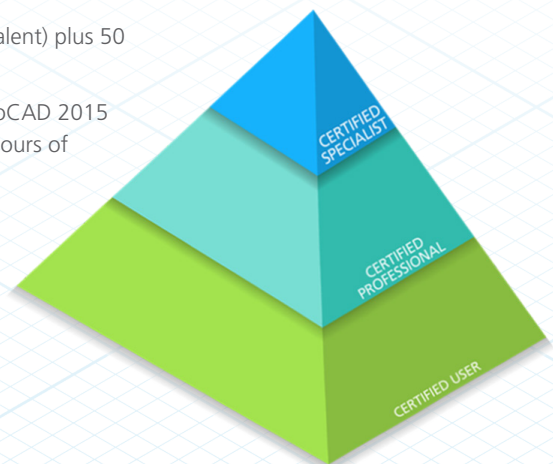
Certiport provides a full certification pathway, sometimes referred to as the Learn-Practice-Certify pathway. This simply means that Certiport provides the courseware and training materials, practice tests and certification exams needed to build a successful certification program.

Certiport Representatives are knowledgeable and well-trained to recommend a solution that meets the needs and objectives for every customer. This saves time and money, and simplifies the process of getting exactly what you need. For more information, contact your Certiport Representative or go to www.certiport.com today.

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EXAM TOPICS AND OBJECTIVES

We recommend that you review the topics and objectives during preparation for certification. Please note that some objectives may not be tested on your certification exam.

The Autodesk Certified User exam consists of about 30 questions combining multiple choice, matching, point-and-click (hot-spot), and performance-based question types to ensure students understand and can effectively use Inventor. The exam has a 50-minute time limit.

The Autodesk Certified Professional exam is comprised of about 35 questions, of which the majority requires you to use Inventor to create or modify a data file, and then type your answer into an input box. Other question types include multiple choice, matching, and point-and-click. The exam has a 2-hour time limit (in some countries, the time limit may be extended).

For more information or to locate a CATC visit www.certipoint.com.

Become an Autodesk AutoCAD® Certified Professional

Get started today by visiting www.certipoint.com/autodesk, or contact a Certipoint sales representative

APPLY BASIC DRAWING SKILLS	USER	PROFESSIONAL
Create, open, and publish files	✓	✓
Draw circles, arcs, and polygons	✓	✓
Draw lines and rectangles	✓	✓
Fillet and chamfer lines	✓	✓
Select objects	✓	✓
Use coordinate systems	✓	✓
Use dynamic input, direct distance, and shortcut menus	✓	✓
Use Inquiry commands	✓	✓
USE DRAWING AIDS		
Use Object Snap Tracking		✓
Use Ortho and Polar Tracking		✓
Use PolarSnap		✓
Use Running Object Snaps		✓
Work with Grid and Snap	✓	✓
EDIT ENTITIES		
Create and use Arrays		✓
Create Selection Sets	✓	✓
Stretch Objects	✓	
Use Grip Editing	✓	✓
Use Move and Copy		✓
Use Offset and Mirror	✓	✓
Use Rotate and Scale		✓
Use Trim and Extend	✓	✓
WORK WITH CURVES		
Blend between objects with Splines		✓
Draw and edit curved Polylines	✓	✓
CONTROL OBJECT VISIBILITY AND APPEARANCE		
Alter layer assignments for objects	✓	✓
Assign properties by Object or Layer		✓
Change object properties	✓	✓
Control layer visibility	✓	✓
Manage layer properties		✓
USE BLOCKS AND XREFS		
Define Blocks	✓	✓
Reference external drawings and images		✓
Work with Global Blocks		✓
USE HATCHING AND GRADIENTS		
Apply hatch patterns	✓	✓
CREATE AND EDIT TEXT		
Create Text Styles	✓	✓
Write Lines of Text	✓	✓
DIMENSIONING		
Create and apply Dimension Styles	✓	✓
Use Multileaders		✓
LAYOUTS AND ANNOTATIVE OBJECTS		
Create Annotative Styles and Objects		✓
Create Layouts		✓
Use the Window Command	✓	
Use Viewports	✓	✓
PRINTING AND PLOTTING		
Set printing and plotting options	✓	✓